







Erik Van Horn

Game Art Demo Reel Breakdown 2010

	Title	Software	Contribution
	Audio: "Mr. Drummond"	Pro Tools	Everything
	Logo	Avid DS, Maya, Illustrator, Premiere, After Effects	Everything
	Game Art	3dsMax, UnrealEd, Maya, Deep Paint 3D, Body Paint, Photoshop, Gamebryo	Character & Environment Design, Modeling, Rigging, Animation, and Texturing
	Models, Rigs and Textures	Maya, Mental Ray, Photoshop, ZBrush, Mudbox, Headus UV Layout	Everything

See also www.erikvanhorn.com for a generalist reel showcasing Rigging, Modeling, Motion Graphics, Compositing and more.